MARK SCHEME for the October/November 2014 series

7010 COMPUTER STUDIES

7010/13

Paper 1, maximum raw mark 100

This mark scheme is published as an aid to teachers and candidates, to indicate the requirements of the examination. It shows the basis on which Examiners were instructed to award marks. It does not indicate the details of the discussions that took place at an Examiners' meeting before marking began, which would have considered the acceptability of alternative answers.

Mark schemes should be read in conjunction with the question paper and the Principal Examiner Report for Teachers.

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Page 2	Mark Scheme		Paper
	Cambridge O Level – October/November 2014	7010	13

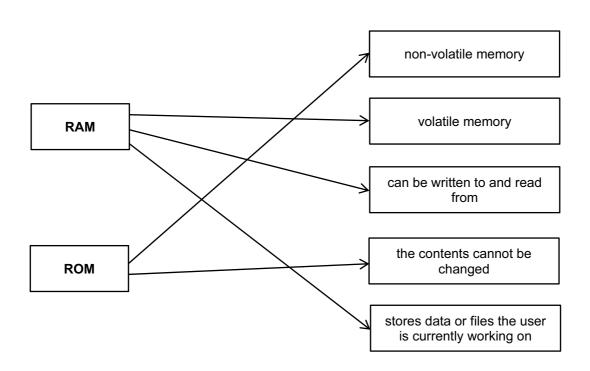
1 Any **three** from (need risk + reason):

Safety issues e.g.:

- electrocution from bare wires or spilling liquids on live equipment
- trip hazard due to trailing wires
- risk of heavy equipment falling from inadequate desks
- risk of fire if insufficient equipment ventilation or overloaded wall sockets

[3]

2



1 mark for each correct line (**max 5**) Deduct 1 mark for each additional incorrect line.

[5]

3	(a) FALSE	 encryption only stops data being read / making sense (but does not prevent the act of hacking)
	FALSE	 data when backed up could still have the virus attached to it when the backed up data is re-loaded at a later date, the virus could be loaded again into the system together with the stored data
	TRUE	 tapping into a Wi-Fi network is relatively easy (even when the network is protected by passwords)

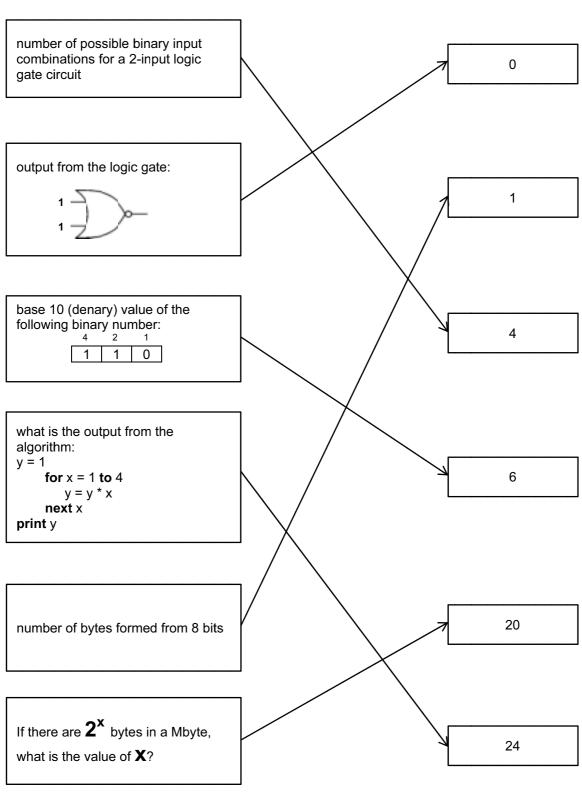
1 mark for each correct TRUE / FALSE with correct corresponding reason

[3]

Page 3	3	Mark Scheme	Syllabus	Paper
		Cambridge O Level – October/November 2014	7010	13
(b)	(i) (ii)	drop down boxes help defeat spyware / key logging software – to ensure that it was in fact Felipe who logged on <u>last time</u> – an additional authentication check		[1] [1]
	(iii)	in case it is not Felipe who attempts to access the account		[1]
4 (a)	_ _ _ _ _	y three from: Expert System asks questions Rikki inputs the answers to the questions next question asked is based on previous response(s) search <u>Knowledge Base</u> uses the <u>Rules Base</u> to draw conclusions use of <u>Inference Engine</u> <u>probable</u> faults / solutions output on a screen and the % probability of accuracy is also given		[3]
(b)		y two from: security purposes as these files are needed to access the Expert Sy licence agreement to only allow an authorised number of computers System the extra files need to be accessed for the Expert System to work		Expert [2]
(c)	 	y one from: chess games oil / mineral prospecting tax calculations weather forecasting identify plants / animals/chemical compounds careers guidance car engine tuning		[1]

Page 4	Mark Scheme		Paper
	Cambridge O Level – October/November 2014	7010	13

5



1 mark for each correct line (max 5)

[5]

Page 5	Mark Scheme		Paper
	Cambridge O Level – October/November 2014	7010	13

6 1 mark for each error located with corresponding correction (description or corrected pseudocode acceptable)

error: correction:	line 10: sum not initialised sum = 0	
error: correction:	line 40: incorrect formula for sum sum = sum + n	
error: correction:	line 50: incorrect IF statement IF sum > 50 THEN	
error: correction:	lines 50 and 60: value of count causes a problem e.g. loop never ending either count = 19 on line 50 or count = count + 1 between lines 30 and 40 or any other correct solution	
error: correction	line 80: output of n is incorrect output sum or print sum	[5]

7 (a) wikis

[1]

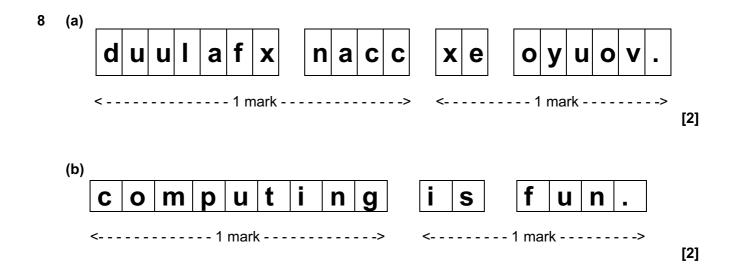
[1]

[1]

[1]

- (b) social networking sites
 - (c) podcasts
 - (d) tagging
 - (e) blogs

[1]



Page 6	Mark Scheme	Syllabus	Paper
	Cambridge O Level – October/November 2014	7010	13
(c) A	Any three from:		
-	- customers need a password / PIN		
-	- use of card readers / use of Transaction Authentication Number (TAN)	
-	 only certain characters from password / PIN requested 		
-	 the requested characters change each time user logs on 		
-	 card security code requested 		
	- use of drop down boxes		
-	 use of a customer reference number 		
-	 inform customer when they last logged on to the website 		
-	 use of <u>image</u> verification code e.g. CAPTCHA 		
-	 make reference to something unique to the customer e.g. their mobile 	phone nur	mber
-	 use of secure protocol e.g. https, padlock symbol 		

9 (a) 1 mark for input device + 1 mark for its matching use

input device: use:	touch screen select film / cinema seats / price	
input device: use:	keyboard / keypad input number of tickets / card PIN	
input device: use:	magnetic stripe reader / chip and PIN reader / card reader reading credit / debit card details	
input device: use:	scanner to read any promotional vouchers (etc.)	[4]

(b) 1 mark for each different output device + 1 mark for its matching use

output device:	screen / monitor
use:	show films available / seating plan / prices of each seat / payment details
output device:	printer
use:	print receipt / tickets
output device:	loudspeaker / beeper

use: to indicate error in input / confirmation of keys pressed

[4]

- **10** (a) 1 mark for each different sensor (max 2)
 - pressure sensor
 - example of sensor to detect if door closed / open e.g. magnetic field sensor, proximity sensor
 - moisture / humidity sensor
 - temperature / infrared sensor

Page 7	Mark Scheme		Paper
	Cambridge O Level – October/November 2014	7010	13

- (b) 1 mark for each item of data (max 2):
 - is the food frozen / uncooked / cooked?
 - cooking time
 - start / end time
 - power
 - weight
 - type of food
 - additional cooking feature e.g. browning

1 mark for each corresponding input method (max 2):

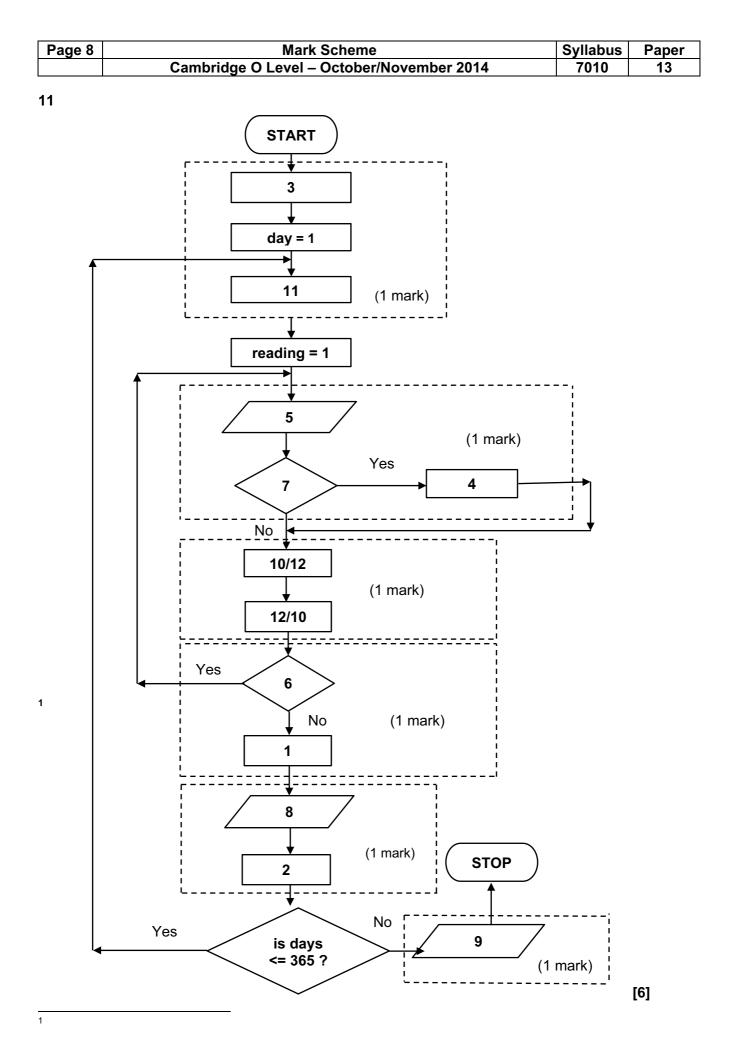
- turn dial to select option
- touch screen / buttons / concept keyboard / keypad to select options
- use of barcode readers (to read barcodes on food packaging which stores an automatic cooking programme)

[4]

(c) Any four from:

- (microprocessor) checks / receives readings / data / signals from sensors....
-continuously
- if door open, (microprocessor) sends signal to sound alarm / stop process
- (microprocessor) compares weight of food against stored values...
- ...and automatically sets cooking time / power
- cooking time controlled by (microprocessor) comparing with stored values
- (microprocessor) sends signal to beeper / notify when cooking program complete

[4]



Page 9) Mark	Scheme	Syllabus	Paper
		October/November 2014	7010	13
12 (a)	(i) B3 / B2	(1 mark)		
	(ii) (B5 / C4) * 2 or = ((B5 * B2) / B	33) * 2 (1 mark)		[2]
(b)	= IF(C6>D1, "above", "equal or bel	low")		
	OR			
	= IF(D1 <c6, "above",="" "equal="" bel<="" or="" td=""><td>low")</td><td></td><td></td></c6,>	low")		
	Alternative word(s) for "above" are	acceptable.		[2]
(c)	C4, C6, D6			

[1]

Page 10	Mark Scheme S		Paper
	Cambridge O Level – October/November 2014	7010	13

13 (a)

T1	T2	Т3	А	В	С	OUTPUT
0	0	0				
			3	2	1	
1						
	1		4	8	7	
2			6	0	3	
		1	5	6	9	
	2		4	11	3	
			0	0	0	
						2, 2, 1

1 mark 1 mark 1 mark <-----1 mark ------ 1 mark

If no marks are awarded for the columns then 1 mark can be given for correct initialisation of T1, T2 & T3 as shown in the first row above.

[5]

(b) - any data set (except 0, 0, 0) where 2/3 of the numbers are the same e.g. 2, 8, 8
 flowchart does not allow for numbers which have the same value

[2]

Page 11		Ν	lark Sc	heme				Syllabus	Paper
	Cambridge O Level – October/November 2014						7010	13	
14 (a) Row num	nber: <u>1</u>	2	3	4	5	6	7		
Reg 1:	0	1	1	0	0	0	0		
Reg 2:	1	0	0	1	0	0	1		
Reg 3:	1	0	0	1	0	1	0		
Reg 4:	1	0	0	1	1	0	0		
Reg 5:	0	1	1	0	0	0	0		

Reg 1 + Reg 5 = 1 mark Reg 2 = 1 mark Reg 3 = 1 mark Reg 4 = 1 mark

[4]

(b)

	8
Reg 1:	0
Reg 2:	0
Reg 3:	1
Reg 4:	1
Reg 5:	0

Reg 2 + Reg 5 = 1 mark Reg 3 = 1 mark Reg 4 = 1 mark

[3]

Page 12	Mark Scheme	Syllabus	Paper
	Cambridge O Level – October/November 2014	7010	13
15 (a)			

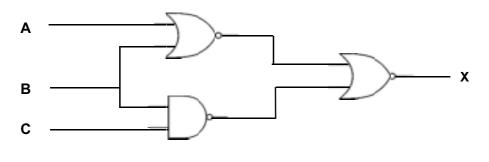
15 (a)

Α	В	С	Х	
0	0	0	0	1 mark
0	0	1	0	THAIR
0	1	0	0	1 morte
0	1	1	1	1 mark
1	0	0	0	
1	0	1	0	1 mark
1	1	0	0	
1	1	1	1	1 mark

[4]

[4]

(b) 1 mark for correct NOR gate and 1 mark for correct NAND gate in correct positions on left hand side of diagram.



[2]

(c) [A = NOT 1 OR B = NOT 1] 1 mark AND 1 mark [B = 1 AND C = NOT 1] 1 mark

Other notations which are acceptable:

(NOT A OR NOT B) AND (B AND NOT C)

 $(\overline{A} + \overline{B}) \cdot (B \cdot \overline{C})$

$$(\mathsf{A}'+\mathsf{B}')$$
 .
 $(\mathsf{B}$.
 C')

[3]

Page 13	Mark Scheme	Syllabus	Paper
	Cambridge O Level – October/November 2014	7010	13

16 Marking points:

- initialise largest and two totals
- control loop for 1000 items
- check if price 1 > price 2 and increment total 1 (inside loop)
- check if price 2 > price 1 and increment total 2 (inside loop)
- calculate price difference (inside loop)
- method of dealing with negative difference
- check if calculated difference > largest difference and action taken if it is
- three outputs OUTSIDE a loop (calculation must have been attempted)

Sample program in pseudocode:

largest = 0	
smarket1 = 0: smarket2 = 0	1 mark
for item = 1 to 1000	1 mark
input price1, price2	
if price1 > price2 then smarket1 = smarket1 + 1	1 mark
if price2 > price1 then smarket2 = smarket2 + 1	1 mark
difference = price1 – price2	1 mark
if difference < 0 then difference = - difference	1 mark
if difference > largest then largest = difference	1 mark
next item	
output smarket1, smarket2, largest	1 mark
	(max 6)

[6]